## ULTIMATE 4'S RULES

## Eligibility

All players must be regular employees (full or part-time), interns or retirees of companies registered for the Quad Cities Corporate Games.

## General Rules

1. USA Ultimate 4's rules will apply. As always, Spirit of the Game should prevail for both players and spectators. Click HERE for complete rules.
2. In the winner's bracket, one game will be played to 9 points, or a 20 -minute time limit. In the loser's bracket, one game to 7 points, or a 15-minute time limit. Each team will be awarded two 60 second timeouts per game.
3. The tournament format will be double elimination.
4. Each team will play with 4 players on the field at one time. A maximum of 3 males per team can be on the playing field at one time.

## QCCG Point System

- Medals will be awarded to the top three teams in each division. Points will be awarded to the top six teams within each division, as follows:

| Place | Points |
| :---: | :---: |
| $\mathbf{1}^{\text {st }}$ | 800 |
| $2^{\text {nd }}$ | 600 |
| $3^{\text {rd }}$ | 400 |
| $4^{\text {th }}$ | 300 |
| $5^{\text {th }}$ | 150 |
| $6^{\text {th }}$ | 150 |

- Participation points will be awarded to all teams in the QCCG. To receive participation points, teams must complete the event as designed. Points for participation per team in Ultimate 4's are as follows:

| Event | Participation Points |
| :---: | :---: |
| Ultimate | $150 /$ Team |

- QCCG will assess Penalty Points to those companies whose competitors do not show up for bracketed events. It diminishes the spirit of the Games when a team or individual travels from across the city to participate in one of these events, only to have their opponent forfeit. Penalty points will be assessed for the following events:

| Event | Penalty Points |
| :---: | :---: |
| Ultimate | -150 |

